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REAL PROJECTS. REAL LEARNING.

-



# Learning Paradigm Innovation

SPEARHEADED BY Asia Pacific College

> Front End Web Development for Resilience

> > \*IBM SkillsBuild is an initiative to give every adult the opportunity to develop technology and professional skills regardless of their background, education, or life experiences.





## ABOUT

Guided by integrity, industry and innovation, Asia Pacific College (APC) believes in the power of progressive education. This is achieved when students acquire immersive experiences through industry-based projects.

**LEGACY** aims to promote APC's innovative projects undertaken with its industry partners. These projects aspire to deliver positive impacts to stakeholders.

This is the first of the many issues to be released by APC to showcase its pioneering and innovative projects.

**Real Projects. Real Learning –** APC's Legacy.

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# Abstract

SIA PACIFIC COLLEGE continually expands its learning delivery techniques to be able to produce future-ready students that have the skillsets which match the growing needs of the industry. One such technique was applied in the SkillsBuild Innovation Camp: Front End Web Development for Resilience. The program was implemented in the school's web development classes where students learned the basics through the IBM SkillsBuild digital learning platform, and their skills further enhanced by APC professors and international mentors from CodeDoor. As a tangible measure of their learnings, students were tasked to create resiliency projects for Resilient.ph and DOST-STII through the ARISE Foundation. Selected projects were presented to stakeholders during the program's culminating event. To measure the quality of the delivery, content, and learning experience of the participants, results of the survey conducted on stakeholders are presented and analyzed.

## Introduction

SIA PACIFIC COLLEGE (APC) has persistently innovated to give the best learning opportunities to its students, even when faceto-face learning was hampered by the pandemic. In keeping with its thrust to deliver quality education through experiential learning and be adaptive to the continually evolving requirements of industry, APC piloted the SkillsBuild Innovation Camp for Front End Web Developers. This transformative approach to skilling combines self-directed online learning on front end web development and design thinking with mentor-assisted project-based learning and team collaboration to solve real-world problems. This was a global initiative in cooperation with IBM, CodeDoor (a SkillsBuild partner) and ARISE.

IBM SkillsBuild is an initiative to give every adult the opportunity to develop technology and professional skills regardless of their background, education, or life experiences. IBM offered SkillsBuild partnership to APC in 2019, giving its students and staff access to the following privileges:

- premium learning content on the SkillsBuild platform
- access to industry mentors
- access to project-based learning leading to in-demand jobs in technology
- career assessments
- access to employment
- onboarding support from an IBM Digital Success Manager

This has opened the opportunity for students to explore and learn new skills independently online and on demand.

In 2020, students' interest in web development led IBM and APC to explore the possibility of customizing the SkillsBuild Innovation Camp offering on IBM SkillsBuild to focus on front end web development training and project experience. Thus, the SkillsBuild Innovation Camp, which gives learners an immersive experience in solving client problems using technology, evolved into the SkillsBuild Innovation Camp for Front End Web Developers. In the SkillsBuild Innovation Camp, students worked in teams to use design thinking as a human-centered approach to problem solving. This involved:

- thoroughly understanding client needs
- defining the problem
- brainstorming a solution
- creating a prototype of the solution
- iteratively testing and refining the prototype.

In the program, students worked in teams, guided by mentors, and pitched their solutions (minimum viable product) to a panel of judges. The judges could be potential employers or industry experts who could provide constructive feedback and could challenge students further through their line of questioning. The design thinking experience prepares students to enter the workforce as problem solvers, first and foremost. With the added focus on web development training, students could acquire the technical and professional skills to become well-rounded front end web developers and progress to more advanced software development roles with continuous learning.

The SkillsBuild Innovation Camp for Front End Web Developers was integrated into APC's traditional web development classes, preserving the ongoing touch points with APC professors, but giving students the freedom to take charge of their own learning online and challenging them to go beyond the IBM SkillsBuild and CodeDoor platforms or to approach peers and mentors to gain new knowledge and skills. This practice provides students with the skills to become continuous lifelong learners to sustain a rewarding career in technology.

The teamwork component is intended to develop muchneeded professional skills for the workplace where much work is done in teams. Students gain experience in honing their collaboration, communication, critical creativity and thinking, presentation skills and the need for diversity inclusion. This not and students only gives an experience of how projects are run in professional settings, but also allows them to create tangible evidence of their skills to include in their portfolios which they can showcase to potential employers.

Connecting students to relevant and real issues that surround them can enrich the learning experience. The ARISE Foundation made this by bringing possible in stakeholders from Resilient.ph and DOST-STII to pose their disaster resiliency problems to student teams for their projects.

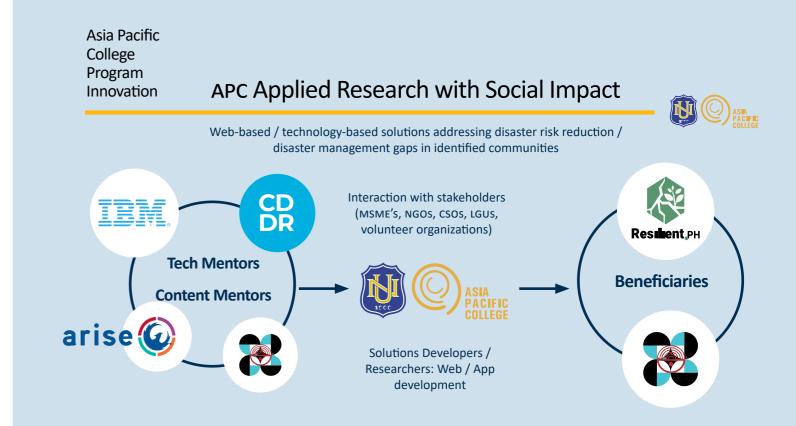
## Description of the Innovation

IGURE 1 illustrates the framework applied to this learning delivery technique.

Participants from APC to the Innovation Camp were provided with web development and design thinking content from CodeDoor, available through the IBM SkillsBuild platform. They were grouped into teams of about five people. The student teams were paired with CodeDoor mentors, and with Resilient.ph beneficiaries, through the Resilience Co-Creation Expo, to work on projects relating to disaster preparedness and resiliency. As students worked with beneficiaries to define their problems and come up with solutions, they were also learning the necessary skills to develop their web applications for their projects and gaining experience working with a diverse team with support from an industry mentor from another part of the world.

APC, in partnership with Resilient.ph, focused on the theme that will enable opportunities to develop technology solutions that matter most to humanity: disaster preparedness and resiliency. As students worked with beneficiaries to define their problems and come up with solutions, they did not only learn the necessary skills to develop the web applications for their projects, but they also gained experience working with a diverse team that included support from industry mentors in different parts of the world.

APC, in partnership with Resilient.ph, focused on the theme that enables opportunities to develop technology solutions that matter most to humanity: disaster preparedness and resiliency. Thus, aside from providing students with the technical knowledge to develop the solutions, these students were also equipped with the necessary knowledge about risk, recovery, preparedness, and resiliency. The main collaborators for disaster risk reduction and resiliency content were DOST-STII and ARISE. They provided opportunities to expose and influence students on the students' potential role in disaster preparedness and resilience



**Figure 1** APC Innovation for Resilience Framework

In this type of learning approach, students earn the following key benefits:

- Self-paced learning using IBM SkillsBuild with weekly checkpoints with assigned APC professors
- Technical and project support from global industry experts
- The opportunity to engage directly with government and stakeholders to solve the country's most pressing issues relating to natural disasters
- Experience working in a small project team with a diverse group of people

- Opportunity to pitch team solutions to stakeholders/beneficiaries and develop these further for implementation
- Globally recognized SkillsBuild badges
- Opportunity to grow one's professional network locally and globally
- Opportunity to create or build a portfolio that showcases skills in web development and project team experience on a realworld project

# Implementation

Figures I Flow of Activities

**Possible IT Solutions** 

**Disaster Management Gap** 

TOTAL of 170 second year and third year APC students were chosen to participate in the 12- week innovation camp. IBM worked with APC to customize the SkillsBuild Innovation Camp program to fit within APC's existing college curriculum and meet the course guidelines and expected outcomes across two APC faculty members. IBM brought in execution partner CodeDoor to provide mentors for student teams who would bring in their expertise and industry knowledge to guide students with the projects as well as give career advice.

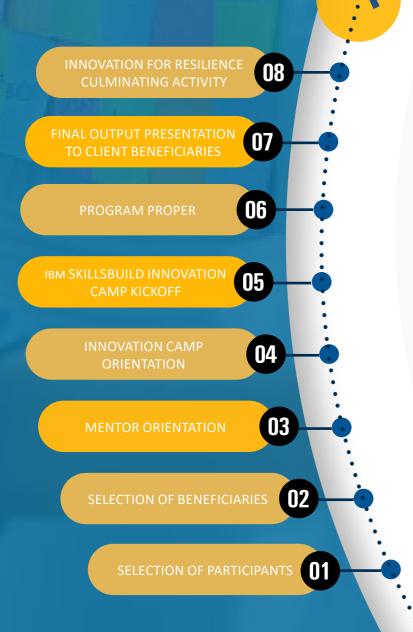


Figure 2 shows the flow of activities that the students underwent to complete the requirements for web development classes. Following are the details:

1. Selection of Participants

Second- and third-year students enrolled in ITELEC2, APPLDEV, and WEBPROG were selected to participate in the camp.

2. Selection of Beneficiaries

Beneficiaries were chosen from Resilient. PH partners providing services for various resiliency programs for the country. These agencies with pressing challenges and gaps in terms of disaster risk reduction and disaster management were brought together with APC students and other stakeholders who may be able to address these gaps and challenges. Student participants' ideas were matched with the stakeholders' needs of a web-based/ technology-based solution to identified disaster management gaps from communities.

#### 3. Mentor Orientation

Mentors were introduced to each other and to project partners. They learned about the Philippines, the college, the target audience, expected outcomes, project brief, mentoring best practice, etc.

#### 4. Innovation Camp Orientation

Students attended the orientation sessions:

- A session facilitated by APC mentors on the whole program.
- A session facilitated by ARISE and DOST-STII on Disaster Risk, Preparedness and Resiliency 101
- IBM SkillsBuild Innovation Camp Kickoff
   This is the event that officially launched and welcomed students to the SkillsBuild Innovation Camp. The students heard from speakers from APC, IBM, CodeDoor, DOST-STII, ARISE and some client beneficiaries.

#### 6. Program proper

• Students went through online courses by CodeDoor on coding, Css, HTML,

GitHub, JavaScript, design thinking, innovation, and agile methodology.

- Students formed teams, and teams were matched with mentors.
  - There were 27 teams in total.
  - They had weekly checkups with APC professors.
  - They had regular meetings with mentors and client beneficiaries/ stakeholders.
- Final output presentation to client beneficiaries
   Students presented their final outputs to client beneficiaries.
- 8. Innovation for Resilience Culminating Activity

This was an event attended by stakeholders from IBM, CodeDoor, APC, DOST-STII, ARISE, and Resilient.ph plus the representatives of the partner agencies and beneficiaries of the projects. The top 10 teams from an original set of 27 teams were selected to present their final pitches to a panel of judges during the event.



## Assessment and **Evaluation**

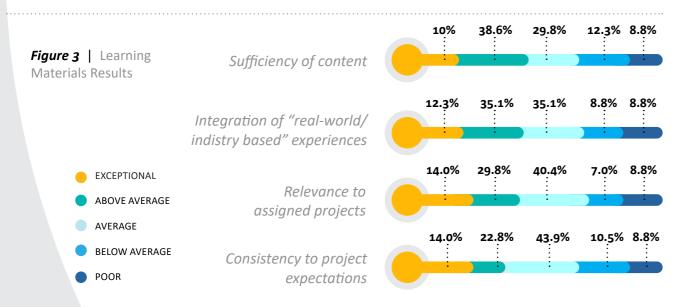
### Success Indicators and Survey Results

HE SKILLSBUILD INNOVATION CAMP was assessed and evaluated by conducting a survey among the projects' stakeholders classified into four groups: 1) students; 2) beneficiaries; 3) faculty facilitators and 4) APC administrators.

The following is the summary of the Innovation Camp's success indicators. A criterion is considered a success if it received an "Average" rating or higher from most respondents.

### **Stakeholder: Students**

The survey for students included 7 items with sub-items covering major factors relevant to the project completion: (1) learning materials; (2) tools used; (3) effectiveness of the tools and platforms; (4) mentorship; (5) participation of beneficiaries; (6) teamwork; and (7) own team's presentation skills. Openended questions were also included in the survey to gather their insights on the following: (1) noteworthy features of the Innovation Camp; (2) features of the camp that need improvement; (3) usefulness of the project in developing social consciousness [disaster preparedness, risk reduction, and/or disaster recovery]; and (4) overall SkillsBuild Innovation Camp experience. The results are shown in Figures 3 to 11



### **Evaluation of Learning Materials**

Figure 3 shows the result of evaluation from students in terms of learning materials used. Two of the given criteria were rated Above Average while the rest of the criteria were rated Average. This indicates that the learning materials have sufficient content with integration of real-world or industry-based experiences. Likewise, it was also noted that learning materials are relevant and consistent to project expectations.

#### **Evaluation on Tools Used**

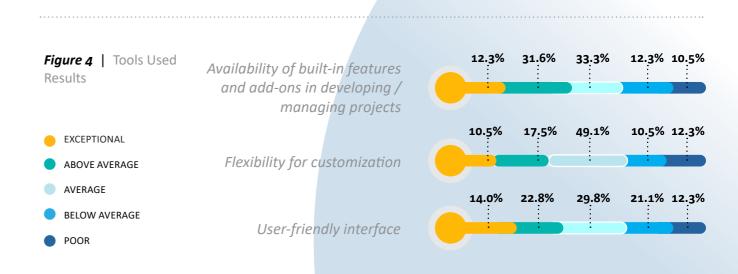
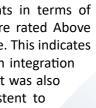


Figure 4 shows the result of evaluation from students in terms of tools used in the development of the project. Availability of built-in features and add-ons in developing/ managing the project was rated Above Average while the other two criteria – tools flexibility of customization and user-friendly interface were rated Average. In general, tools used in the project are useful in the development of the solution.



#### Evaluation on Extent of the Effectiveness of the Tools to Project Completions

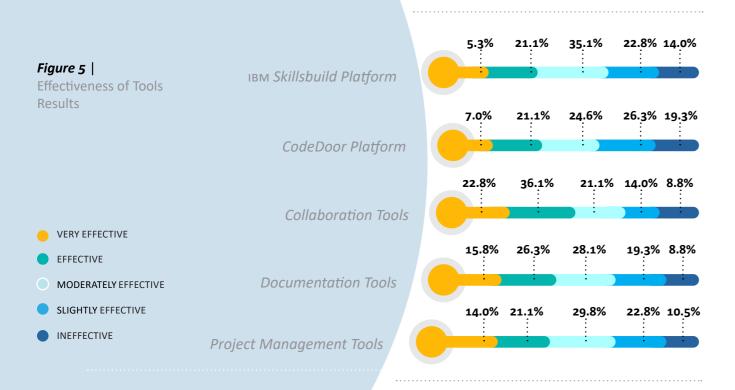


Figure 5 shows the result of evaluation from students in terms of the effectiveness of tools and platforms to project completion. Majority of the students rated **collaboration tools** as Effective in terms of project completion. Other tools and platforms like IBM **SkillsBuild and CodeDoor**, **documentation and project management tools** were Moderately Effective. In general, available platforms and tools are Moderately Effective in project completion

#### Figure 7 | Beneficiaries Results

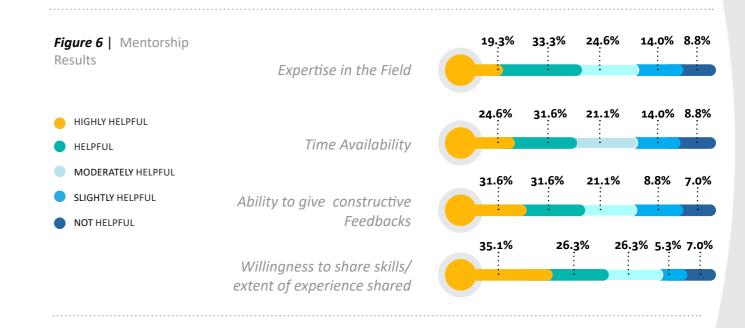
Availability of time

Ability to give constructive feedback

> Willingness to share information/extent of information shared

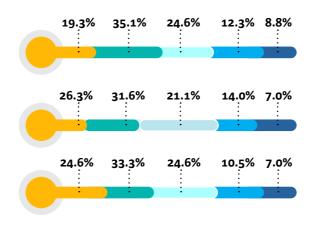
### **Evaluation on Mentorship**

Figure 6 shows the result of evaluation from students in terms of helpfulness of mentorship in achieving project objectives or requirements. It was noted that willingness of the mentors to share their skills or expertise is Very Helpful in the project while the rest of the items were rated Helpful. This shows that mentors played a major role in achieving the objectives of the projects as identified by the clients.



### Beneficiaries

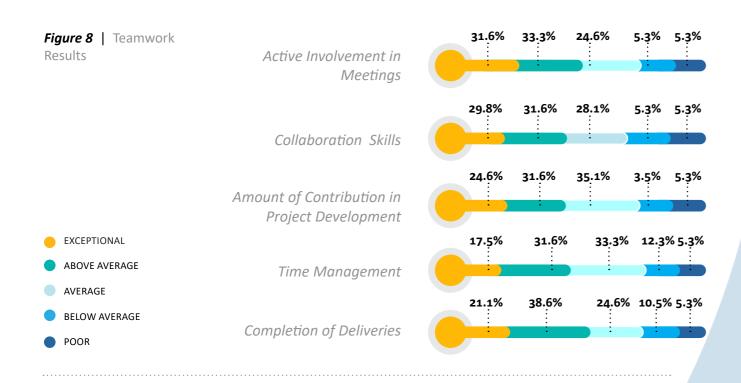
Figure 7 shows the result of evaluation from students in terms of participation of beneficiaries towards the completion of the project. Majority of the student-respondents rated all the items Helpful. This clearly indicates that the beneficiary's participation in giving constructive feedback, along with their time and willingness to share the needed information, were helpful towards the completion of the project.





#### Teamwork

Figure 8 shows the result of teamwork evaluation. Collaboration is evident as they have active involvement in meetings where majority of the students rated Exceptional. The rest of the items: collaboration skills, contribution in project development, time management, and completion of deliverables were rated Above Average.





presentation skills.

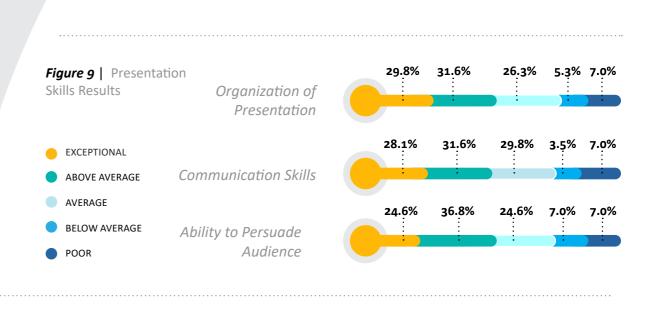
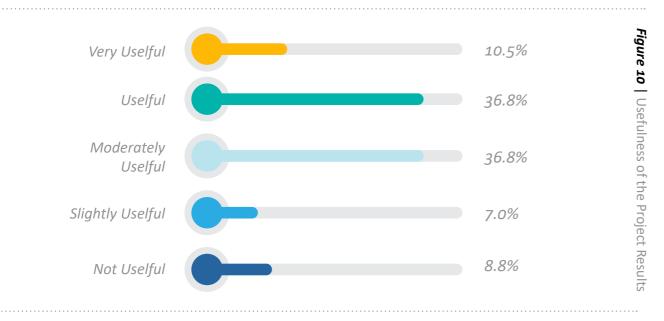




Figure 9 shows the result of presentation skills evaluation. Majority of the students rated all the items: organization of presentation, communication skills, and ability to persuade audience Above Average. This is a clear indication that majority of the Innovation Camp participants have very good



Usefulness of the Project in Developing Social Consciousness

Figure 10 shows that 84.1% of the students rated the usefulness of their project in developing their social consciousness as at least Moderately Useful. This shows that the joint collaboration with ARISE.PH and Resilient.PH played a major role in increasing the appreciation and understanding of the students in addressing the disaster management gaps of the students' clients that enabled them to provide effective solutions.

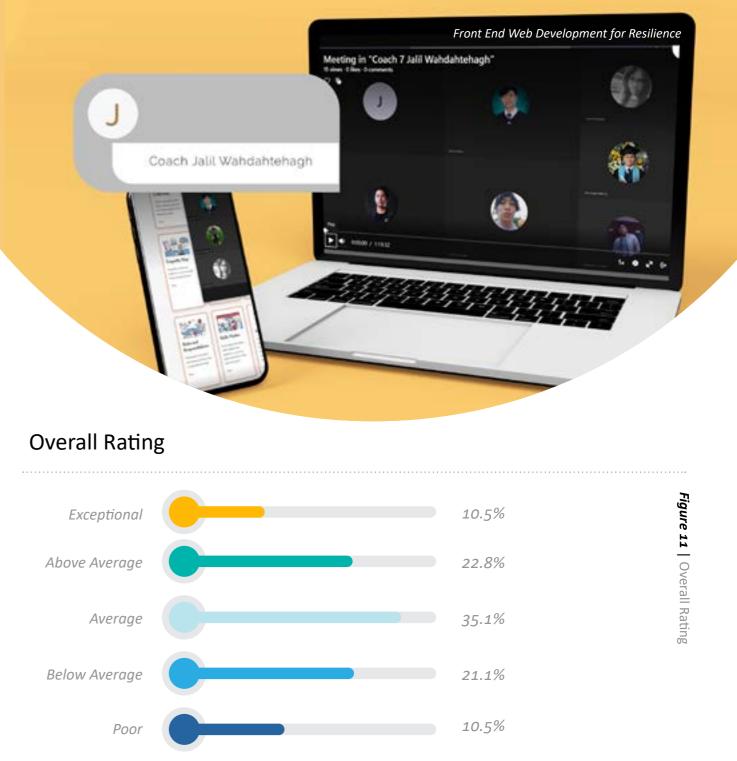


Figure 11 shows that the majority of the students (68.4%) have given the program a rating of at least an Average.

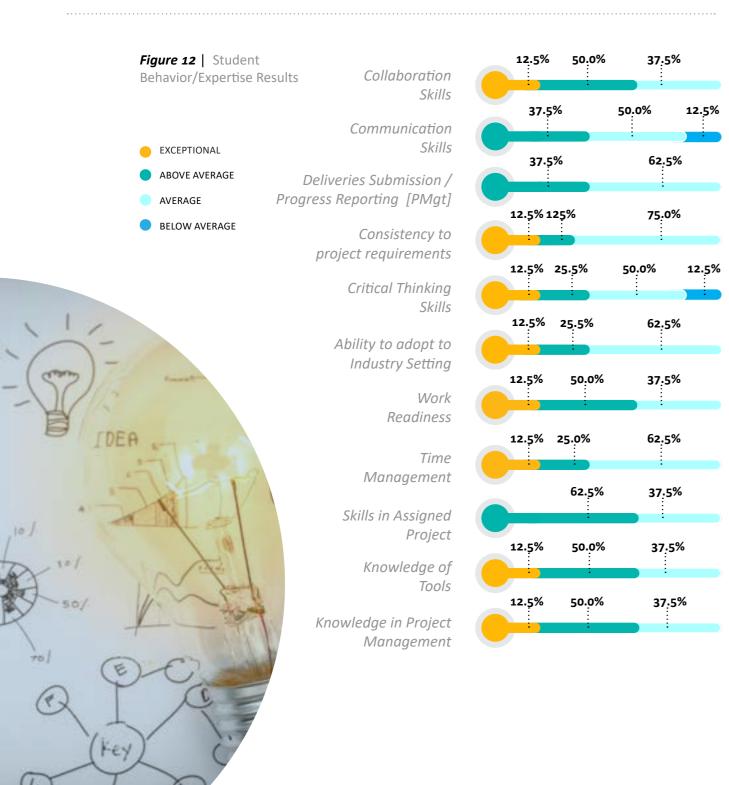
### **Stakeholder: Beneficiaries**

The survey for beneficiaries included 3 items with sub-items based on their work experience with APC students and mentors for the SkillsBuild Innovation Camp. The following were the items included in the survey: (1) student behavior/expertise; (2) solution provided to the agency; (3) social consciousness awareness. Open-ended questions were also included in the survey to gather their insights on the following: (1) solution provided by APC; and (2) overall comments on project highlights, social awareness of students, and areas for improvement. The results are shown in Figures 12 to 15.

|                            | <br>  | <br> |
|----------------------------|-------|------|
| Figure 1                   | 10.5% |      |
| 1 Over                     | 22.8% |      |
| Figure 11   Overall Rating | 35.1% |      |
|                            | 21.1% |      |
|                            | 10.5% |      |
|                            | <br>  | <br> |

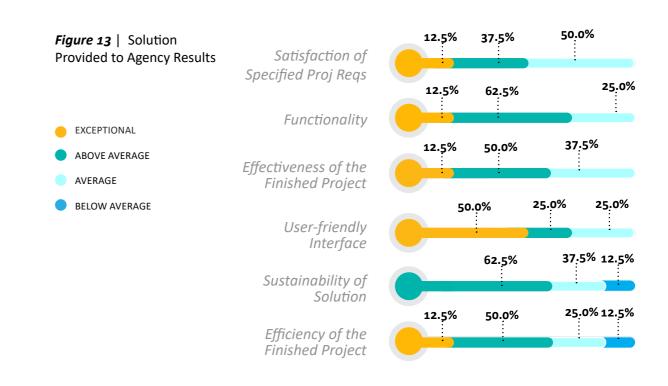
### Student Behavior/Expertise

Figure 12 shows the results on the beneficiaries perspective on the students' behavior/expertise. Most of the items were rated with at least an Average. A diverse team can yield good inputs to accomplish project outcomes, and that common program outcomes aligned with the institutional graduate attributes play a major role to make collaborative projects successful.



### Solution Provided to Agency

Figure 13 shows that all items listed were rated with at least an Average by most of the beneficiaries. This means that they were satisfied with the solution provided by the students in addressing their project requirements, along with the efficiency and effectiveness of the finished project.



#### Social Awareness on Disaster, Risk Reduction, Preparedness of APC Students

Figure 14 shows that all beneficiaries perceived the students to be aware in disaster risk reduction and preparedness issues. All respondents gave a rating of either an Average or Above ABOVE AVERAGE 50% AVERAGE 50% Figure 14 | Social Awareness Results and disaster recovery.

Average (the choices for the rating were Exceptional, Above Average, Average, Below Average, and Poor). This means that the collaboration with ARISE Philippines paved the way for the students to be aware of disaster management and the importance of IT solutions to address disaster preparedness, risk reduction,



### Overall Rating of the Solution Provided by APC to the Agency

Figure 15 shows that all beneficiaries gave the solutions provided to them by APC students with at least an Average rating (the choices for the rating were Exceptional, Above Average, Average, Below Average, and Poor). This implies that all project requirements were met and the needs that the beneficiaries specified to the students were addressed.

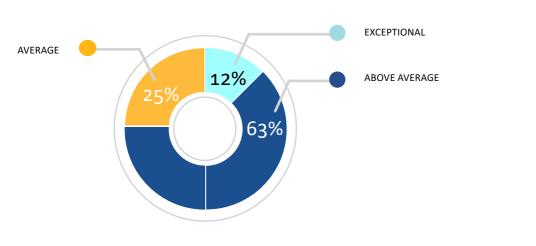


Figure 15 | Overall Rating of the Solution Results

### **Stakeholder: Faculty**

The survey for faculty facilitators included important items with sub-items covering major factors necessary for the project completion: (1) usefulness of agile methodology; (2) effectiveness of platforms and tools used; (3) helpfulness of Innovation Camp in classroom management; (4) helpfulness of Innovation Camp in improving student's ability to learn; (5) mentorship; (6) participation of beneficiaries; (7) teamwork; and (8) team's presentation skills. Open-ended questions were also included in the survey to gather their insights on the following: (1) lessons learned with the new teaching strategy; (2) positive basic features of the method of SkillsBuild Innovation Camp; (3) features of SkillsBuild Innovation Camp that differ from previous practice; (4) new role of faculty as facilitator in the SkillsBuild Innovation Camp; and (5) overall comments on project highlights, social awareness of students, areas for improvement.

Tables 1 to 4 present the results of the survey. For the items in Table 1, participants were asked to rate each as Very Useful, Useful, Moderately Useful, Somewhat Useful, or Not Useful. Table 1 Results | Usefulness of Agile Methodology and Effectiveness of Tools Used ITEM Extent that AGILE Methodology **Enables Faculty** to Guide Students Towards Completion of the Project . . . . . . . . . . . . . . . . .

Extent that Tools are Useful for the Completion/ Effectiveness of the Project

| VERY USEFUL                   | USEFUL                                 | REMARKS   |  |
|-------------------------------|--|---|--|
| Requirements gathering        |  | Results show  |  |
|                               | Scrum process implementation           | that the<br>use of agile<br>methodology<br>was generally        |  |
|                               | Sprint outputs                         | Useful in<br>completing the<br>project assigned<br>to different |  |
|                               | Scrum master<br>progress<br>monitoring | teams.  |  |
| Collaboration<br>tool         |  |   |  |
| Development<br>tools          |  | Results show<br>that all tools                                  |  |
| Project<br>Management<br>tool |  | used for project<br>completion were<br>Very Useful.             |  |
| Documentation<br>tool         |  |   |  |

For the items in Table 2, participants were asked to rate each as Very Effective, Effective, Moderately Effective, Slightly Effective, or Ineffective.

Table 2 | Results: Effectiveness of Platforms Used

| ITEM  | VERY EFFECTIVE  | EFFECTIVE | REMARKS  |
|---|-----------------|-----------|--|
| Extent that<br>Platforms<br>Contributed to          | ıвм SkillsBuild | CodeDoor  | Results show<br>that the both the<br>Microsoft365 tools<br>and IBM SkillsBuild                       |
| the Completion<br>/ Effectiveness of<br>the Project | Microsoft365    |           | platform were<br>perceived as Very<br>Effective, while<br>the CodeDoor<br>platform was<br>Effective. |

For the items in Table 3, participants were asked to rate each as Very Helpful, Helpful, Moderately Helpful, Somewhat Helpful, or Not Helpful.

 Table 3
 Results: Helpfulness of Various Factors towards Project Completion

| ITEM   | VERY HELPFUL                          | HELPFUL                  | MODERATELY<br>HELPFUL                     | REMARKS  |
|--|---------------------------------------|--------------------------|---|--|
| SkillsBuild<br>Innovation                                      | Performance<br>assessment             | Management of class size | Punctuality /<br>Attendance<br>Management | Results show<br>that performance<br>assessment and<br>the mentoring and<br>coaching sessions<br>were Very Helpful<br>in facilitating                           |
| Camp Approach<br>in Facilitating<br>Management of<br>the Class | Mentoring<br>and coaching<br>sessions |                          |   | management of<br>the class. However,<br>management of class<br>size and attendance<br>were perceived<br>as Helpful and<br>Moderately Helpful,<br>respectively. |

|  | ITEM  | VERY HELPFUL   | HELPFUL |
|--|---|--|---------|
|  |   | Knowledge in business practice   |         |
|  | SkillsBuild<br>Innovation<br>Camp Approach  | Professionalism  |         |
|  | in Improving<br>Students Ability<br>to Adopt/Learn  | Deliverables<br>management   |         |
|  |   | New learning<br>strategy   |         |
|  |   | Expertise in the<br>field  |         |
|  | How Mentorship<br>from Industry<br>Partners Helped<br>the Students<br>Achieve Project<br>Objectives | Time availability  |         |
|  |   | Ability to give<br>constructive<br>feedback                                    |         |
|  |   | Willingness<br>to share skills<br>/ extent of<br>experience<br>shared          |         |
|  |   | Time availability  |         |
|  | Participation of<br>the Beneficiaries<br>Contribute<br>towards                                      | Ability to give<br>constructive<br>feedback                                    |         |
|  | Achievement of<br>the Project   | Willingness<br>to share<br>information<br>/ extent of<br>information<br>shared |         |

| MODERATELY<br>HELPFUL | REMARKS  |
|-----------------------|--|
|                       | Results show that<br>all sub-items under<br>this category are<br>perceived to be Very<br>Helpful.  |
|                       | Results show that<br>mentorship from<br>industry partners<br>were perceived to<br>be Very Helpful in<br>achieving project<br>objectives. It<br>provided students<br>the opportunity<br>to communicate<br>and interact with<br>non-Filipino I.T.<br>professionals which<br>also allowed them<br>to be exposed to the<br>"real world" through<br>the experience they<br>had in interacting<br>with their mentors |
|                       | Results show that<br>all sub-items in this<br>category were Very<br>Helpful towards<br>the achievement of<br>project outcomes.<br>Setting a common<br>time for consultation<br>based on the<br>availability of both  |
|                       | parties should be<br>given priority in<br>the next run of the<br>Innovation Camp or<br>similar program.  |

For the items in Table 4, participants were asked to rate each as Exceptional, Above Average, Average, Below Average, or Poor.

 Table 4
 Results: Student Teamwork and Presentation Skills

| ITEM         | EXEPTIONAL   | ABOVE AVERAGE                     | REMARKS  |  |
|--------------|--|-----------------------------------|--|--|
|              | Amount of<br>contribution<br>in project<br>development | Active involvement<br>in meetings | Results show that teamwork   |  |
| Teamwork     | Completion of deliverables                             | Collaboration skills              | for the six items is rated<br>at least with an Above<br>Average. This indicates that<br>collaborative projects across<br>different programs support the<br>achievement of APC's graduate |  |
|              | Attitude towards<br>learning                           | Time management                   | attribute on teamwork  |  |
| Presentation | Communication<br>skills                                | Organization of presentation      | Results show that the<br>presentation skills sub-items<br>were rated at least an Above<br>Average which indicates that<br>APC students were trained                                      |  |
| Skills       |  | Ability to persuade<br>audience   | to be good communicators<br>as they were able to deliver<br>an excellent pitch for their<br>project.   |  |

# Additional Observations from Faculty Facilitators

HE FOLLOWING are the actual observations of faculty facilitators on major factors relevant to the completion of the project.

#### **Learning Materials**

The CodeDoor format for assessing student completion of each unit is based on essay-type questions and answers that can be completed by including specific keywords that are shown when you click the hint button. This gives the student an opportunity to correctly answer the questions without studying the material.

#### **Tools Used**

GitHub was one of the collaboration tools covered by the CodeDoor course. Most of the other tools used by the students were suggested by the mentors, APC faculty facilitators, and the student groups. Because of this, there was little consistency across the sections regarding common tools to use.

## Extent of the Effectiveness of the Tools for Project Completion

IBM SkillsBuild and CodeDoor platforms are not as engaging and interactive as other learning and collaboration websites. There are free and cloudbased collaboration, documentation, and project management tools which have better user interface and user experience than the IBM CodeDoor and SkillsBuild platforms.

#### Mentorship

Mentorship by the Australian and European IBM staff was the main highlight and benefit of the program for the APC students. It gave the students the opportunity to communicate and interact with non-Filipino I.T. professionals, which forced them to practice speaking only in English. This experience also allowed the students to be exposed to the "real world" through the experience they had in interacting with the coaches.

#### **Beneficiaries**

The experience and depth of knowledge in I.T. among the mentors was quite varied. Some mentors were more technical and showed the students updated topics in I.T., while other mentors taught the students the more basic and common I.T. topics. The mentors did not decide on a common set of tools and technologies to show to the students.

#### Teamwork

The decision for student groups to be mixed across course disciplines (Computing and Information Technologies students mixed with Multimedia Arts students) proved to be quite challenging for the students, but at the same time was beneficial to them. Challenging because each course discipline has its own requirements for the students. For example, the Multimedia Arts students were doing their term paper, and this took a major part of their time. Mixing the student groups across the course disciplines, on the other hand, allowed each group to have a healthy mix of talents that the project needs.

#### **Presentation Skills**

The key deliverable for the IBM SkillsBuild program was the pitch presentation, for which IBM had defined the pitch presentation criteria for evaluating the presentations. Because of this, the students focused on coming up with a good pitch, which was critiqued by their CodeDoor mentors.

The collaboration with Arise.ph and the requirement of the groups to work with real NGO clients increased the awareness and understanding of APC students on the Philippine situation through their work with their chosen NGO clients. This is mutually beneficial to APC students, who get to work on "real projects for real learning", and for the partner NGO groups, which are able to get "free" I.T. consultancy work through the deliverables of the student groups.

#### **Overall Rating**

The IBM SkillsBuild and CodeDoor websites could be more interesting, detailed, and objective in evaluating student performance. The students were pretty much left on their own to do "self-learning" which APC students, and Filipino students in general, are not used to doing. Filipino students tend to be more of the follower-type, rather than the independent learning-type of student. Of course, APC students must learn to adapt, and adjust, but this was rather abrupt for them.

### **Stakeholder: School Administrator**

The survey for school administrators included important items with subitems covering major factors essential to learning leading to the completion of the project. Open-ended questions were also included in the survey to gather their insights on the following: (1) advantages/disadvantages in terms of faculty loading management; (2) difficulties and recommendations for the implementation of SkillsBuild Innovation Camp; (3) subjects where new learning strategy of SkillsBuild Innovation Camp can be extended; (4) faculty members adoption in handling classes; (5) features of SkillsBuild Innovation Camp that differ from the previous practice; and (5) overall comments on project highlights, social awareness of students, areas for improvement. The results are in Table 5. For these items, participants were asked to rate each as Very Beneficial, Beneficial, Moderately Beneficial, Slightly Beneficial, or Not Beneficial.

 Table 5
 Results: Most Beneficial to Project Completion

| ITEM                             | VERY<br>BENEFICIAL | BENEFICIAL          | REMARKS   |  |
|----------------------------------|--------------------|---------------------|---|--|
|                                  |                    | Orientation seminar |   |  |
| Most Beneficial/<br>Essential to | Training           |                     | Results show all sub-items  |  |
| Learning,<br>Leading to the      | Mentorship         |                     | were given a rating of at least<br>Beneficial and essential to the<br>learning process leading to the<br>completion of the project. |  |
| Completion of the Project        | Immersion          |                     |   |  |
|                                  | Project Output     |                     |   |  |

#### Isaster Management Gap • Gap inter **Possible IT Solutions** · Effe • Cau

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Front End Web Development for I



## Impact to Stakeholders



The Innovation Camp is a great program, and quite unique because it brings together IBM professionals, the clients for the projects, and the students, to work jointly to achieve a common goal."

#### Joegene Quesada

Mr. Joegene Quesada, faculty facilitator, also adds that having students mentored by IBM professionals gives a great boost to their confidence and allows them to practice communicating with non-Filipino I.T. professionals. It was also good to note that this model allows handling of cross-section groupings of 5 sections with the IBM SkillsBuild collaboration program.



The collaboration between schools is paramount in this practice. It provided students the opportunity to approach projects in a more interdisciplinary way."

#### **Robert Besana**

says Mr. Robert Besana, School of Multimedia & Arts (SoMA) Executive Director.

Executive Director of the School of Computing and Information Technologies (SoCIT), Ms. Rhea-Luz Valbuena, also supports this sentiment.







Collaboration between international and local mentors makes handling class sizes easier. Student groupings are assigned to mentors while APC faculty facilitate the needs of both mentors and students, directed to the goals and outcomes of the courses. Collaboration between APC administrators with IBM and CodeDoor administrators to provide support to the students, mentors, and faculty; the collaboration between schools is paramount in this practice. It provided students the opportunity to approach projects in a more interdisciplinary way."

**Rhea-Luz Valbuena** 

The SkillsBuild Innovation Camp eventually paved the way for students to collaborate with coaches from other countries and practice working and communicating with international developers/coders, as noted by Mr. Joegene Quesada.

Ms. Rhea-Luz Valbuena also noted that the Innovation Camp provides a better learning model. "While there were some areas for improvements, the model itself provided for students to learn in the "Now Normal" way. Students learn independently at first (which is an important personal skill in today's times), through the SkillsBuild and CodeDoor platforms. Independent learning is an important skill to acquire as future graduates. International mentors add into the knowledge by helping them apply the codes in their project in the industry-acceptable standards. The APC Faculty on the other hand, provides a checkpoint on student learnings and facilitates the various activities of the class in collaboration with the international mentors. The collaboration between the school's professors and the international mentors is great

exposure and immersion for the faculty as well. The difference in culture and time zones, enabled the students to experience working with teams in the virtual global environment. "

Markus Tracker of CodeDoor expressed his gratitude on serving as a coach for IBM SkillsBuild.



We are happy to help, as we try to use our privilege to help others. The important fact here is you can ask for help. Don't fear about asking for help and finding allies within your team, your organization, and people you can trust."

#### **Marcus Tucker**



Meanwhile, Richard Burgos of DOST-STII saw SkillsBuild as an opportunity despite issues brought by the COVID-19 pandemic. On the other hand, Jed Cruz of IBM PH is looking forward to working with new innovators.



For us, we are learning that to survive this pandemic and thrive, we needed three things: one is to pivot our ability to adjust – if you cannot deliver something one way, you have to deliver it another way; the other one is to perform – we still have to perform, as students need to produce their requirements for school; and lastly, is to excel despite all our limitations."

Together with the promise of these young people creating solutions for our day-to-day problems, we can come together as a global village. The world is here with us: we are one global village."

**Richard Burgos** 



We look to you who are our future in this innovation space and encourage you to develop them and continue the pace you are bringing in with these new ideas, as well as innovations to help uplift the country and every Filipino altogether."

Jed Cruz



Bettina Cutler of IBM also shared how IBM's values as a company were imparted during the camp.



Innovation will continue to bring about changes in technology over time. However, our mission has stayed constant – to use innovation and technology to make the world a better place. I hope that through the SkillsBuild Innovation Camp, you are more aware of what is going on in your communities and use technology and the skills you have learned to take on problems that matter and to build solutions that will make a difference to people's lives."

**Bettina Cutler** 



Alexander Pama, Board Member and Co-Chair, ARISE Philippines, emphasized that the SkillsBuild Innovation Camp is a great example of how we can build resilience by co-owning the problem and co-creating real solutions to address them if only to mitigate existing risks and preventing the creation or development of new risks as we continue our social and economic progress.



We at ARISE Philippines are very proud of our involvement in this undertaking if only to be part and be of assistance in your learning process. We appreciate this as a way of getting our students, our future leaders, involved in the co-creation of sustainable and real solutions which begins from co-owning the problem."

#### **Alexander Pama**



## 34

Ace Esmeralda, Resilient.ph Chief Resilience Officer, highlighted the impact of the SkillBuild Innovation Camp in supporting the attainment of sustainable and resilient society.



One of the so many impressive things that we have seen from this initiative of APC is the coming together of different groups to contribute to the learning process of the students. This allowed the students to be grounded on the current reality and factor in the sensitivities and challenges on the ground into the solutions that they developed. If we are to become a sustainable, inclusive, and resilient society, we need our future leaders to be constantly mindful of everything that goes on around them, the joys and pains of every stakeholder, the gaps, and opportunities in the current processes. We feel that the initiative of APC is a very powerful step in the right direction."

#### Ace Esmeralda





SkillsBuild Innovation Camp is the beginning of the true purpose of education for digital transformation dedicating one's profession for the good of humanity."

#### Dr. Tata Medado



Although Innovation Camp was somehow challenging, Regine Marie Sales (3<sup>rd</sup> year, BMMA) shares that working on the project brought out the best in themselves



Remember, pressure makes diamonds – now that we are in this event full of innovative students from APC, I am proud to say that we are all diamonds, precious to our school, our country, and the future generations. Let us continue making them."

**Regine Marie Sales** 





# Culminating Activity: Pitch Night

HE TOP 10 OUT OF 27 TEAMS were chosen to pitch their projects and compete against each other at the program's culminating activity. Turn to Appendix C for more details about the top 10 finalists.

Industry professionals were invited to evaluate and judge the best projects. They are: (1) Ernesto Boydon, Founder and CEO of Cyber Optimus Philippines Inc.; (2) Simonette Lat, Corporate Compliance Manager of SM Supermalls; (3) Jed Cruz, Technical Community Leader and Country Presales Leader at IBM; (4) Allan August Malig, Information Security and IT Governance Division Vice President of PJ Lhuillier Group of Companies; (5) Joey Flor, IT Head of RCBC Applications Development; and (6) Farid Bidardel, CEO of Tensor and CEO & Chairman of the Executive Board of CodeDoor.

The teams were judged based on the following criteria:

#### 1. Well-defined problem

The problem was well researched, well defined, significant to a particular community, has urgency and impacts several lives.

- 2. Problem addressed correctly by proposed solution The solution was shown to address the problem and improve the user experience. Future refinements to improve the solution were presented as well as ongoing maintenance requirements.
- Correct identification of user needs The team was able to identify, through stakeholder engagement, the users' needs and their current experience relating to the issue.
- 4. Creativity

The solution is original, creative, and feasible. Diversity, ethics, privacy, and security were considered in the design of the solution. User needs were factored in the design of the user interface and user experience.

5. Competence in their ability to present, deliver and deploy the solution to stakeholders

The team inspired confidence in their ability to deliver and deploy the solution. They showed competence, good collaboration skills, a commitment to quality and passion. They understood risks and had a plan to manage risk.

## Resilient PH



Front End Web Development for Resilience

# INNOVATION FOR RESILIENC





The top three teams are listed in Table 6.

| Rank                     | Team        | <b>Client Beneficiary</b>   | Problem   | Solution  |
|--------------------------|-------------|---|---|---|
| 1 <sup>st</sup><br>PLACE | CodeTzy     | Alubijid Central School<br>from DepEd Alubijid<br>in Misamis Oriental | <ol> <li>Difficulty of computation of grades,<br/>data collection, tallying of scores and<br/>consolidation of records of students<br/>due to the huge number of students<br/>in Alubijid Misamis Oriental Central<br/>school. The checkers are having some<br/>hard time scanning the works of their<br/>students.</li> <li>Modules and Assessments are<br/>submitted late</li> <li>Hard to manage due to loaded<br/>paperwork</li> <li>tudents live in different places so the<br/>schools have no choice but to ship<br/>the modules to their students homes,<br/>giving the risk of passing the Covid-19<br/>virus to modules whenever they are<br/>transferred from teachers to students<br/>and vice-versa</li> </ol> | <ol> <li>Mobile Checker App with features on:</li> <li>More effective way of reviewing and checking DepEd modules u smart phones by using the smart phone's web cam. The app sca DepEd modules to check if the students' answers are correct. It is produces reports on total scores of the students in the module/s</li> <li>Features include automatic results by scanning the answer shee and uploading it on cloud. To organize and transfer the collected information quickly and easily, Cloud-Based checking feature is t used. The app will require 5-megapixels and above and it will use same mechanism of QR scanning to transfer the data from pape captured images.</li> <li>Safety and healthy practices such as distancing and contact traci implemented because of the use of the app.</li> </ol> |
|                          |             |   |   |   |
| 2 <sup>nd</sup><br>PLACE | RD          | JCI Cebu Sinulog  | <ol> <li>Unequal donation distribution where<br/>donors have limited information to<br/>donate and donors can overlook<br/>donating into areas that need more<br/>donations</li> <li>Burden on NGOs in sourcing finances<br/>and volunteers</li> </ol>  | <ol> <li>Centralized platform for Donors and Client that includes:</li> <li>Informative website for promoting donation drives and disaster resiliency</li> <li>Donations Portal</li> <li>Improved online donation process</li> <li>Confirmation page and records manager</li> </ol>   |
|                          |             |   |   |   |
| <b>3</b><br>PLACE        | CodeSeekers | ODMS Enterprise   | <ol> <li>Lack of communication among clients</li> <li>Unstructured flow of communication</li> <li>Lack of financial assistance during post-<br/>disaster rehabilitation and recovery</li> <li>Lack of skills in damage assessment and<br/>post disaster needs</li> <li>Lack of risk assessment, mitigation and<br/>preparedness</li> </ol>  | <ol> <li>ODMS Enterprise website with the following features:</li> <li>Ping Feature – integrates the lack of communication among clier<br/>and their unstructured flow of communication</li> <li>Financial Assistance Feature – solves the shortage of financial<br/>assistance during post-disaster rehabilitation and recover</li> <li>Analytics Feature – generates conclusions based on the data hist<br/>of the service area for better planning and forecast prevention fin<br/>damage assessment, post-disaster needs, and risk assessment.</li> </ol>   |

|   | CodeDoor Coach  |
|---|-----------------|
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| ster  | KARAN DEHGHANI  |
| clients<br>al<br>a history<br>on from<br>int.   | TOBI LANG       |

## What's Next

Table 7 contains projects that will be continuing onto their next phase in APC's School of Computing and Information Technologies (SoCIT) project-based learning (PBL) classes for Term 3 AY 2020-2021.



| CLIENT                     | TEAM           | PROJECT |  |
|----------------------------|----------------|---------|--|
|                            | Delecoders III |         |  |
| ODMS                       | Codeseekers    | WEBSITE |  |
| DRRH                       | Tricky Tech    | 2.0     |  |
| TGTUP<br>(Green Thumbs Up) | Grizzly        |         |  |



# Appendices

There is a plan to implement the same model in APC's extension classes in NU Laguna and Fairview for their web programming courses.

#### Front End Web Development for Resilience

## Appendix A: Articles about the Program

IBM empowers Filipino youth to create Web solutions for disaster resiliency | BusinessMirror

https://businessmirror.com.ph/2021/02/06/ibm-empowers-filipino-youth-to-create-websolutions-for-disaster-resiliency/

IBM Empowers Youth to Build Web Solutions for Disaster Resiliency - SDN - Science & Digital News (scitechanddigital.news)

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https://scitechanddigital.news/2020/12/22/ibm-empowers-youth-to-build-web-solutions-for-
disaster-resiliency/
```

RCX 21 - Collaborations for Resilience - Resilient.PH

https://resilient.ph/2021/01/rcx-21-collaborations-for-resilience/

IBM SkillsBuild empowers youth to build web solutions for disaster resiliency - Android -Filipino apps and news - Pilipinas

http://philippines.appsandnews.com/News-Android-IBM-SkillsBuild-empowers-youth-to-buildweb-solutions-for-disaster-resiliency.html

IBM opens innovation camp to address IT skills gap in PH – Back End News

https://backendnews.net/ibm-opens-innovation-camp-to-address-it-skills-gap-in-ph/

With IBM SkillsBuild, youngsters can create net options - Smart Home Tec

https://www.smarthometec.co.uk/2020/12/25/with-ibm-skillsbuild-youngsters-can-createnet-options/

Episode 3 - Collaborations for Resilience - ResilienTalk | Podcast on Spotify

https://open.spotify.com/episode/2qXDPL4SGYfPkK7coYJXEO?si=n1fCFhxyQXubp\_ VnE5fEEQ&nd=1

Asia Pacific College / Code Door / IBM SkillsBuild Bootcamp introduction - YouTube

https://www.youtube.com/watch?v=966DvX2EfN4

### Appendix B: Survey Forms

Stakeholder: Students Survey

https://tinyurl.com/SBICStudents

Stakeholder: Beneficiaries Survey

https://tinyurl.com/SBICBeneficiaries

Stakeholder: Faculty Survey

https://tinyurl.com/SBICTeachers

Stakeholder: School Administrator

https://tinyurl.com/SBICSchoolAdministrator

## Appendix C: List of Projects, Organizations, Groups

\* - Top 10 Finalists

#### Autism Response PH- Non Profit- Emergency Response

#### \*Team Name: Crackatui!

Team Name: High6

Team Leader: Obsenada, Joseph - BMMA 182

#### **Team Members:**

Cortero, John Louie – MI 191 Delos Reyes, Leandrix – MI 191 Calzo, John Lester – MI 191 Benitez, Carl Kenneth – BMMA 182 Obsenada, Joseph – BMMA 182

Team Leader:

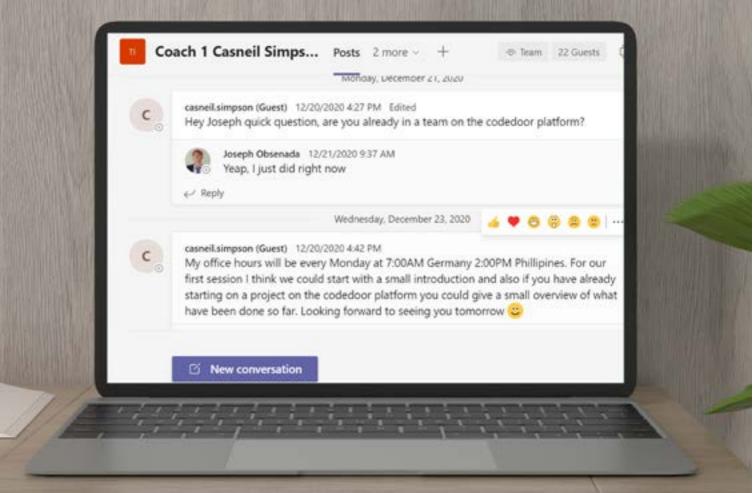
Olores, Francis – SS191

#### Team Members: Austria, Clifford – SS191 Pagdagdagan, Aires – SS191 Ribo, Ian – ss191 Tinio, Jed Tristan – SS191 Ervite, Juan Enrico – EMC191

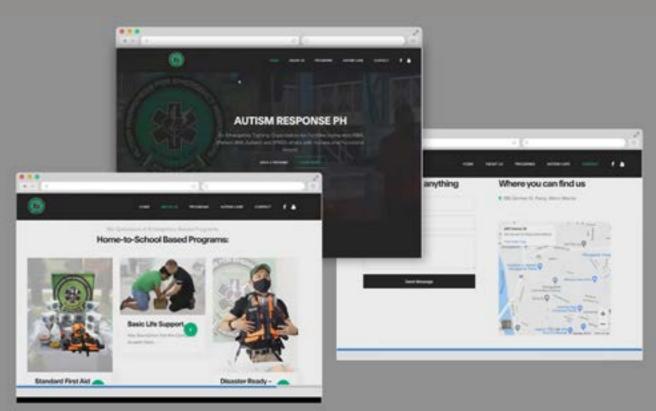
Team Name: The Next Level Play

Team Leader: Elias Aneglo C. Viguilla - SF191

#### Team Members: Ryan Miguel Manoguid - SF191 Meandrick Martin - SF191 Jan Lorenzo Valencia - SF191 James Edward Poco - SF191 Gualbert Sual - BMMA181



## Autism Response PH



|   |  | 1 · · · · · · · · · · · · · · · · · · ·   |
|---|--|---|
| Team Name: Tricky Tech  | Team Name: Electronic Youth  | Team Name: RAMsan Tech  |
| <b>Team Leader</b> :<br>Odango, Cheska Janine - MI192   | <b>Team Leader</b> :<br>Cabanas, Alexander - MI 191  | <b>Team Leader</b> :<br>Topino, Klyde - EMC191  |
| Team Members:<br>Paronda, Louraine Marie – MI192<br>Chua, John Alexis – MI192<br>Viola, Carlitos Alfonso – MI192<br>Galicia, Karl John – BMMA181<br>San Pedro, Fredrick – BMMA181 | <b>Team Members</b> :<br>Alvarez, Lowell - MI191<br>Hassan, Miguelangelo - MI191<br>Aquino, Danilo - MI191<br>Sy, Nicole - BMMA181<br>Marquez, Reimounde - BMMA181 | <b>Team Members</b> :<br>Garcia, Darniel Zidane - ЕМС191<br>Villalva, Gabriella — ЕМС191<br>Rodriguez, Duane — ЕМС191<br>Raneses, Rani Janelle — ЕМС191 |

Front End Web Development for Resilience

#### The Disaster Resilience Rating For Hotels- Industry Support Group- Hotels

#### The Green Thumbs Up Project- Non Profit- Youth Development and **Environmental Stewardship**

#### Team Name: Loud n Cloud

Team Leader: Prats, Luis Tolentino – MI191

#### **Team Members:**

Cyril Joyce Ruaboro – MI191 Desiree T. Ugates -MI191 Emmanuel Pescasio – BSIT Rachel Anne Quintos - BMMA182 Carl Eric Villanueva – BMMA182

#### Team Name: #TeamGrizzly

Team Leader: Mercado, Nathaniel L. - MI192

#### **Team Members:**

Aquino, Kathrine P. - MI192 Barbon, Angela Nicole C. - MI192 Huet, Nicolas Eduardo V. - EMC191 Lumod, Isaiah M. - MI192 Tapia, David Louie S. - MI192

\*Team Name: RD

Team Leader: Beltran, Maria Yuca - SS191

#### Team Members: Caubang, Demeter Renee - SS191 Da-anton, Steven – SS191 Hermoza, Harold - EMC191 Rivera, Jose Gabrielle - SS191 Vergara, Aldwin – SS191

Team Name: Prototips

Team Leader: Trisha Tolentino – SS191

#### Team Members: Tobby Dampios – BMMA182 Shiaramae Faburada – SS191 Railey Flores – SF191 Janna Manrique – SS191 Erika Shiokawa – SS191

### The Green Thumbs Up Project



## Alcofil- Social Enterprise- Alcohol Refilling

\*Team Name: Brewing Minds

Team Leader: Michelle Manadero – MI192

#### Team Members:

Louise Gerard Binotapa – MI192 Richelle P. Cagoco – BSEMC 191 Franz Delos Reyes – BSEMC 191 Marc Kenneth Ricahuerta – MI192 Paul John Signo – MI192

Team Leader:

Team Members: Frances Abeñgana - BMMA182

## Alcofil-Social Enterprise



#### Team Name: RamDoSan

Rovic Castillo - BMMA182

Rose Gelline Cruz - BMMA182 Austion Lopez De Leon - MI191 Jomari Sabinay - MI192 Sherwin Ansay - SS 191

Tabaco

Team Name: Milk Tea(M)

Team Leader: Nadine De luna- BMMA182

Team Members: Angelo Navarro - MI 191 Jewell Castro - BMMA 182 Edaniel Gabe Go - EMC 191 Paula Tongol - BMMA 182 Bianca Villanueva - BMMA 182

\*Team Name: Parasol

Team Leader: John Randell Cacacho

Team Members:

John Randell Cacacho - BMMA181 Marcus Lloyd Fabro - BMMA181 Ace Bryan Lino - BMMA181

#### ормя- SME- Engineering Sales and Services

#### Team Name: Delecoders

Team Leader: Yumul, Therese Nicole - MI192

**Team Members:** Muñoz, Mikkaela Angela - MI192 Tomas, Charlie - MI192 Taladtad, Cymon - MI192 Talosig, Allen Paul - MI192 Placia, Keith – EMC191

\*Team Name: CodeSeekers

Team Leader: Christian Paul Pili - MI192

Team Members: Aian Mark O. Antonio - MI192 Gabrielle Rheana R. Valbuena - MI192 Jose Carlo Munar - MI192 Michael Justine Basco - MI192

#### Batang VIP- Non Profit- Community Development

\*Team Name: A Team

Franz Bensal – MI 191

lan Lawrence Jesalva – BMMA182

Timothy Velasco — MI 191

Topino Keith — MI 191

Marco Djolo Gutierrez – BMMA182

Team Leader:

Team Members:

Team Leader: Toribio, Domer Gl

#### Team Members: Panga, Christine J

## **ODMS** Enterprise



# ... VIP Tips 明

| Team Name: KUDER JR  | Team Name: I-Tech  |
|--|--|
| <b>Team Leader</b> :<br>Toribio, Domer Glysdi — мі191  | <b>Team Leader</b> :<br>Ken Angelo Carangan -MI 191  |
| Team Members:<br>Panga, Christine Joy – MI191<br>Robles, Kyle Roy – MI191<br>Palapal, Alyssa Joy – MI191<br>Ivanka Bren Melchor – BMMA<br>Chelsea Lou Inong – BMMA | <b>Team Members</b> :<br>Joshua Ray Magno — MI 193<br>Russel Corachea — MI 193<br>Trishia Natividad - вмма 182 |

## Batang VIP

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#### JCI Cebu Sinulog- Non Profit- Civic Organization

#### \*Team Name: BWAH

Team Leader: Durian, Mark Daniel– MI191

#### Team Members:

Ellema, Mary Jelean – MI191 Mallong, Maria Angela – MI191 Tindoy, Ehdgin Herson– MI191 Urquiza, Maria Theresa – MI191 \*Team Name: BZeta

Team Leader: BZeta

#### Team Members: Angel, Dave Vincent – EMC 191 Castaño Jet – BMMA 182 Evangelista, Abigail – BMMA 182 Gimena, Marianne – MI 192 Heramia, Amiel Ivan – EMC 191

\*Team Name: RAM

Team Leader: Andrade, Bea – BMMA182

Team Members: Daluz, Ivan Joshua – BMMA182 Sendiong, Bryan – BMMA 182 Duria, Christian Paul – CS-SS191 Esguerra, Jan Red – CS-ss191 Palacio, Sim Paul – CS-SS191

## JCI Cebu Sinulog

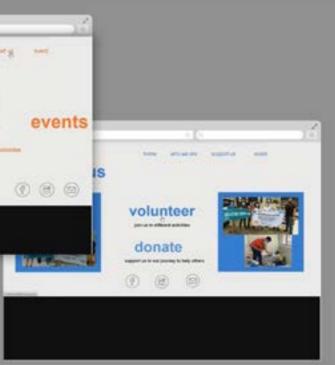




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## JCI Cebu Sinulog



#### Philippine Press Institute -Industry Association- Media

|   | ,  |
|---|--|
| vMedia  | Team Name: OCEANID   |
| MMA182  | <b>Team Leader</b> : Dumbrique, Kyle -<br>SF191  |
| – ВММА182<br>hald – ВММА182<br>hard – ЕМС191<br>esar – ЕМС191<br>to – SS191 | <b>Team Members:</b><br>Baello, Josua Jefferson - SF191<br>Dela Cruz, Niel Angelo – EMC 191<br>Ejorango, Lionel Kerwin –SF191<br>Mirarza, Mariah Rocita – SF191<br>Ocampo, Jonathan Luke – SF191 |

#### Alubijid Central School, DepEd Alubijid, Misamis Oriental- Public School- Alubijid, Misamis Oriental

#### \*Team Name: CodeTzy

Team Name: Techadan

Team Leader: Tacata, Shariff I. – BMMA182

**Team Members:** 

Jethro, Rellones – BMMA 182 Leandicho, Jasper – BMMA 182 Lloyd Mendoza Carganilla – MI 191 Obela, Jefferson – BMMA 182 Raphael Angelo Mariñas - мі 191

Team Name: Hiraya

Team Leader: Tomi Diano - BMMA 182

#### Team Members:

Miguel Calderon - BMMA 182 James Heramil – SF191 Camille Boto – MI 191 Marc Rowy - MI192 Roselle Policarpio - BMMA 182 Team Leader: Lacdao, Patrick John

Team Members: Agbulos, Heins Alexander Lim, Cedric Justine

Team Name: Tsunami Technology

Team Leader: Dumbrique, Kyle - SF191

**Team Members:** Baello, Josua Jefferson - SF191 Dela Cruz, Niel Angelo – EMC 191 Ejorango, Lionel Kerwin – SF191 Mirarza, Mariah Rocita – SF191 Ocampo, Jonathan Luke - SF191

## Alubijid Central School





00

Wednesday, 10 March 2021 | 5:00pm-7:00pm (GMT+8)

00







### Appendix D: Testimonials

#### Niel Angelo DelaCruz (2nd year, BSEMC-GD)

"Unless you try to do something beyond what you have already mastered, you will never grow" SkillsBuild had topics that I personally knew already but I really do not see myself as a maestro in Web Development, I cannot deny that I learned new things and practices when creating my own web page and all the tricks, tips, and recent tools that I may utilize in the future. Frustration when learning something new is already expected, but if new information is to be attained then it is worthwhile."

#### Fredrick San Pedro (2nd year, BMMA)

"The SkillsBuild is quite overwhelming for me, as a multimedia arts student who is still exploring the world of Web Development. However, the SkillsBuild taught me time management, which I lack, admittedly. It also improved my coding skills in HTML, Css, JavaScript, and among others."

#### Demeter Renee P. Caubang (2nd year, BSCS-SS)

"SkillsBuild provided a very interactive platform that makes learning code motivating for people of any programming expertise! Through the progress bar and organized flow of topics, learners can manage their studies flexibly and in--depth as CodeDoor encourages taking the initiative to research."

#### Maria Yuca T. Beltran (2nd year, BSCS-SS)

"CodeDoor has a very organized sequence of lessons. That is why it's not hard to grasp the concept of a difficult lesson because they tackled the prerequisite before it."

#### Aldwin D. Vergara (2nd year, BSCS-SS)

"The SkillsBuild platform enabled us to tap our potential in programming and research through the skills and knowledge we acquired from CodeDoor. The organized flow of topics and evaluation helped us fully understand the fundamentals of programming, front-end web, and design thinking process in a challenging level projecting us closer to our future IT professional selves."

#### Jasffer T. Padigdig (2nd year, BSCS-SS)

"CodeDoor was a very new and exciting experience for me, as someone with experience in programming it helped me improve and expand my knowledge not only in programming but on how to become a programmer itself. Every chapter was always a different topic and it guided me on what i should be learning step by step, to someone new or would like to learn programming, CodeDoor is definitely one of the places that you could start."

#### Lionel Kerwin E. Ejorango (2nd year, BSCS-SF)

"I am still learning. In general, learning goes with everything, and one cannot just simply hinder. With the platform, which provides numerous projects and courses one can acquire, it allows users to further explore and learn behind each of it and grasp its intention it tells."

#### Gabrielle Valbuena (2nd year, BSIT-MI)

"IBM SkillsBuild Innovation Camp taught me the value of independent-learning, quality work and confidence to talk to our mentors and clients."

#### Darniel Zidane Garcia (2nd year, BSEMC-GD)

# while(!succeed){ tryAgain(); learn(); }

"SkillsBuild helped me widen my knowledge in various topics especially in the things that are needed in the industry. The platform taught me not to give up when the waves are getting high, instead, learn how to surf and enjoy the waves; keep trying until you succeed." Front End Web Development for Resilience

### Appendix E: Comments from the Stakeholders

#### **Beneficiaries**

Comments on the social consciousness awareness of APC students in terms of disaster preparedness, risk reduction, and disaster recovery:

- For me, the social consciousness is still low. Also, the students seem to move because of a "requirement". In my opinion, the enthusiasm and seeing the relevance of their work to the real world is not yet there. We need to further educate them and equip them with the proper mindset of the real world.
- Great. Willing to learn.
- They are well-aware of the factors that were needed solutions. •
- They were able to adopt in their prototype the need for pre- and post-disaster management measures that would be vital in our company's operation.
- Excellent
- socially aware especially on floods, projects implementation in a locality •
- Honestly speaking, the team who collaborated with us is focused on the deliverable and passing the subject. Their motivation is not in DRR; therefore, their social consciousness is lacking.
- This was a very good collaborative project to expose the learners to the concepts of DRR. The learners seemed to know only what could be found on the internet and repeat it. Deeper understanding of DRR could help give the learners more insight in designing their project.

Comments and suggestions on project highlights, social awareness, extent to which the project could be improved, etc:

- Drill down to the students that it is the learning process that is important not the graded outcome. If not, this activity is just another means to an end.
- I would suggest being more innovative in certain areas.
- Keep up the good work!
- We cannot wait to take hold of the project outcome! •
- More time for students to create solutions.
- For me, to improve on this, students need to have a deeper understanding of what DRR is and how it is affecting our country and our planet. The students need to appreciate it more.
- "Please note that we worked with three different groups. Of the three, one group provided excellent input, good work attitudes and skills. They listened to the needs we gave as input, and they were able to deliver well. One group was the opposite. All three groups needed to have skills on design thinking, making elevator pitches and overall client relationship management. It would help the client collaborators to get a briefer on what can be expected of the learners, what the collaborative project is about and what outputs can be realistically asked from them. Since DRR is the focus of this activity, it would also help if the learners AND the teachers or judges get a background on DRR. In the judging during pitch night, it would help if the clients also were given the opportunity to watch. :) "

### School Administrators

The following 2 tables contain the responses of the administrators and faculty-mentors to open-ended questions from the survey.

| ADMINISTRATOR 1   |   | ADMINI  | STF                     |
|---|---|---|-------------------------|
| Question  | Response  | Question  |                         |
| suggestions on subjects where new ng strategy of SkillsBuild Innovation   | Web design, Applied project 2   | Any suggestions on subjects where new learning strategy of SkillsBuild Innovation Camp can be extended?   |                         |
| e SkillsBuild Innovation Camp adapting  | I think they easily got used to it, and it was<br>more dynamic in terms of discussions since<br>the students have several mentors they<br>collaborate with.     | How well are the faculty members assigned<br>in the SkillsBuild Innovation Camp adapting<br>in terms of handling class size? Please share<br>best practices if any. |                         |
| ribe the basic features of the<br>Build Innovation Camp that differ<br>the previous practice? Please provide<br>mmendations for future use. | Multiple mentorships are the main innovation here and we can look for more opportunities in other subjects.   |   | C<br>ii<br>li<br>c<br>F |
| nments/ Suggestions   | The collaboration between schools is<br>paramount in this practice. It provided<br>students opportunity to approach projects<br>in a more interdisciplinary way | Describe the basic features of the<br>SkillsBuild Innovation Camp that differ<br>from the previous practice? Please provide<br>recommendations for future use.      | C<br>a                  |
|   |   |   | 1                       |

Comments/ Suggestions

#### Response

#### courses

tion between international and ntors that makes handling class er.

of tasks. Student groupings are to mentors while APC faculty needs of both mentors and directing to the goals and s of the courses.

tion between APC faculty and onal mentors.

plinary groups (members d of students from different thereby applying their sets of e"

tion between APC admins with IBM eDoor administrators to provide to the students, mentors, and

ndustry level materials, tool, and gies.

tion by suppliers of platform, with the actual client-partners of in the project.

Learn from this experience and apply to future endeavors.

### Faculty Mentors/Facilitators

| FACULTY MENTOR 1 |  |   |
|------------------|--|---|
|                  | Question   | Response  |
|                  | essons learned with the new teaching trategy as faculty.   | It is possible to handle cross section<br>groupings of 5 sections with the IBM<br>SkillsBuild collaboration program.  |
|                  | Vhat is/are positive basic feature/s of the nethod of the SkillsBuild Innovation Camp?   | Having students mentored by IBM<br>Professionals gives a great boost to their<br>confidence and allows them to practice<br>communicating with non-Filipino I.T. |
|                  |  | professionals   |
| In               | escribe the basic features of the SkillsBuild<br>novation Camp that differ from the<br>revious practice.                                     | The use of the IBM SkillsBuild and Code<br>Door websites for self-study learning, the<br>inclusion of mentors that meet with 3 to 4<br>groups of students       |
|                  |  |   |
|                  | Describe new role/s of faculty as facilitator Moderator, organizer, guide, fill in the gaps, to the SkillsBuild Innovation Camp. facilitator |   |
| Co               | omments/ Suggestions   | It is a great program, and quite unique<br>because it brings together IBM professionals,<br>the clients for the projects, and the students,<br>to work jointly. |

# Response o fear of learning new teaching es or incorporating new tech/ ons into lessons. de the tools to the students and train become front end web developers. support and advice when needed. s full-time teachers

## Appendix F: Snippets of the Mentoring Session







## Appendix G: Acknowledgement

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### SkillsBuild Innovation Camp

#### Student-Participants Mentors

Beneficiaries

Industry Partners



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